HOUSECALL

What does your lead actually do?



Two early stones.
Plenty of teamwork.

Learn the game. Love the game.

The first two stones

The lead delivers the team’s first pair in each end.

Early guards and draws help set up the end.
The team’s plan decides what the stone should do.

A skip can throw first. Throwing order and skipping are separate jobs.

Before your delivery

“What should this stone do for the end?”

Check the shot, aiming target and intended weight.
If one detail is unclear, ask before you slide.

“Centre guard—how far short of the house?”

Sweeping and weight calls

SWEEPERS

Judge where the stone
is likely to stop.
Update that estimate early.

PERSON DIRECTING PLAY

Watch the line.
Use the weight call
to guide the shot.

After throwing, a lead usually joins the sweeping.
If you also skip, agree who covers each job.

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A useful lead’s next end

01 Know the purpose of your first pair.

02 Be ready for your team’s next job.

03 Share clear, early weight information.

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