HOUSECALL

Team talk with Piper

An all-girls junior team session

Piper • 15 • Experienced fifth

Learn the game. Love the game.



What helps you play your game?

Before a shot, I need...

A clear target.
A chance to check the call.
A moment to get ready.

After a miss, I prefer...

One useful detail.
A calm voice.
A little space.

Say it, write it, or pass. Listen without fixing.

A clear call, from start to finish

BEFORE

Call it. Repeat it. Check it.

“Draw to the tee. Normal draw weight?”

DURING

Share line and weight information.

“Looks light.” “Sweep.” “Off.”

AFTER

One observation. One next action.

“That finished short. Same target; a little more weight.”

Drill: say it, hear it, repeat it

5 MINUTES • OFF ICE

Caller

Name the shot.
Give target and weight.
Change one detail.

Listener

Repeat the call.
Ask one check question.
Say when you are ready.

Observer: did both players understand the same call?

The fifth is part of the team

Prepare together	Know the plan and your agreed role.
Observe with a purpose	Choose one useful thing to track.
Share at the right time	Agree who hears it and when.
Practise and develop	Have goals, feedback and a voice.

Check your event’s alternate and communication rules.

Make room for Piper’s voice

Piper has useful notes.
No one asks to hear them.

What should the team change?

Before the game

Agree a useful job and a time to talk.

At the allowed check-in

Invite her observation. Listen. Respond.

A reset for the next stone

Pause

Let the last shot finish.

Notice

Name one useful fact.

Choose

Pick the next action.



“The last shot is done. What’s my next job?”

When a game gets rough

Two missed draws. A big end against you. Voices get sharper.

SAY NOW

“One call at a time.
Let’s confirm the next shot.”

ASK LATER

“What information did we miss?
What will we change?”

Fix the message. Do not label the player.

Support that fits the person

“Advice, space, or company?”

Ask before giving a technical fix.

Name something specific she did well.

Check in again after the game.

Repeated put-downs or feeling unsafe? Bring in a trusted adult.

Our team agreements

01 We confirm the call before the shot.

02 We talk about the shot, not the player’s character.

03 We include the fifth in planning and review.

04 We own sharp comments and repair them.

Keep, change, or add one. Use your own words.

Try it at the next practice

5 min

Rehearse

Say and repeat
a clear call.

5 min

Try

Use it in a familiar,
coach-led task.

5 min

Review

Keep one useful phrase.
Change one thing.

Notice: did we confirm the call and include every player?

On-ice work needs a coach and your club's usual safety checks.

Sources and session notes

Activities and examples are HouseCall suggestions, not official rules. Use your league or event's rules.

Team roles and the alternate	World Curling · What is curling?
Current rules and competition documents	World Curling · Rules of Curling
Approved Piper artwork	HouseCall · Original navy jacket
Approved Piper delivery artwork	HouseCall · Delivery scene

Learn the game. Love the game.